**	Math Teachers Pres 4850 Park Glen Road, Minneapolis, MN 5541 phone (800) 852-2435 fax (952) 546-750	6 ´ -			
F	orida's B.E.S.T. Standards Correlated to Moving with Math Extensions Grade 4	0			
		Student Book Part A	Skill Builders Part A	Student Book Part B	Skill Builders Part B
	Number Sense and Operations				
MA.4.NSO.1	Understand place value for multi-digit numbers.				
1.1	Express how the value of a digit in a multi-digit whole number changes if the digit moves one place to the left or right.	1, 3	1-1 to 1-3		
1.2	Read and write multi-digit whole numbers from 0 to 1,000,000 using standard form, expanded form and word form.	2, 3, 5, 9	2-3, 4-1 to 4-4, 5- 1, 6-1 to 6-3		
1.3	Plot, order and compare multi-digit whole numbers up to 1,000,000.	4	2-1, 2-2		
1.4	Round whole numbers from 0 to 10,000 to the nearest 10, 100 or 1000.	78	7-1, 7-2, 8-1, 8-2		
1.5	Plot, order and compare decimals up to the hundredths.	46	57-1	73	60-1
MA.4.NSO.2	Build an understanding of operation with multi-digit numbers including decimals.				

21, 22, 30, 31

23, 24

23-26

2.1

2.2

2.3

Recall multiplication and division facts with factors up to

Multiply two whole numbers, up to three digits by up to

Multiply two whole numbers, each up to two digits by

up to two digits, using the standard algorithm with

12 and related division facts with automaticity.

two digits, with procedural reliability.

procedural fluency.

20-2, 20-3, 25-3

21-2, 22-1, 51-2

21-1 to 21-4, 23-

1, 23-2

to 25-5, 51-1

2.4	Divide a whole number up to four digits by a one-digit whole number with procedural reliability. Represent remainders as fractional parts of the divisor.	33-35	26-1, 26-2, 27-1, 27-2, 28-1		
2.5	Explore the multiplication and division of mult-digit whole numbers using estimation, rounding and place value.	27,28			
2.6	Idenify the number that is one-tenth more, one-tenth less, one-hundredth more and one-hundredth less than a given number.				
2.7	Explore the addition and subtraction of mult-digit numbers with decimals to the hundredths.				
		Student Book Part		Student Book	Skill Builders
	Fractions	Α	Part A	Part B	Part B
MA.4.FR.1	Fractions  Develop an understanding of the relationship between				
IVIA.4.FR.1	different fractions and the relationship between				
	fractions and decimals.				
1.1	Model and express a fraction including mixed numbers	44	57-1	71, 72	57-6
	and fractions greater than one, with the denominator 10				
	as an equivalent fraction with the denominator 100.				
1.2	Use decimal notation to represent fractions with denominators of 10 or 100, including mixed numbers and fractions greater than 1, use fractional notation with	44, 45	57-2	71, 72	57-4, 57-5, 57-7
	denominators of 10 or 100 to represent decimals.				
1.3	Identify and generate equivalent fractions, including			67, 68	32-3 to 32-5, 32-
	fractions greater than one. Describe how the numerator				8 to 32-10
	and denominator are affected when the equivalent fraction is created.				
1.4	Plot, order and compare fractions, including mixed	37, 38, 46	32-1, 32-2, 32-6,		+
<del>.</del>	numbers and fraction greater than one, with different	37,30,40	32-7, 57-3		
	numerators and denominators.				
MA.4.FR.2	Build a foundation of addition, subtraction and				<del>                                     </del>
	multiplication operations with fractions.				

2.1	Decompose a fraction, including mixed numbers and			69, 70	56-1, 56-4, 56-5
	fractions greater than one, into a sum of fractions with				
	the same denominator in multiple ways. Demonstrate				
	each composition with objects, drawings and equations.				
2.2	Add and subtract fractions with like denominators,	40-43	33-1, 33-2, 34-1,		
	including mixed numbers and fractions greater than		34-2		
	one, with procedural reliability.				
2.3	Explore the addition of a fraction with a denominator of			74	60-3
	10 to a fraction with a denominator of 100 using				
	equivalent fractions.				
2.4	Extend previous understanding of multiplication to			69	56-1 to 56-3, 56-
	explore the multiplication of a fraction by a whole				6
	number or a whole number by a fraction.				
		Student Book Part	Skill Builders	Student Book	Skill Builders
		Α	Part A	Part B	Part B
	Algebraic Reasoning				
MA.4.AR.1	Represent and solve problems involving the four				
	operations with whole numbers and fraction.				
1.1	Solve real-world problems involving multiplication and	32	49-1, 49-2		
	division of whole numbers including problems in which				
	the remainder must be interpreted with the context.				
1.2	Solve real-world problems involving addition and				
	subtraction of fractions with like denominators,				
	including mixed numbers and fractions greater than				
	one.				
1.3	Solve real-world problems involving multiplication of a				
	fraction by a whole number or a whole number by a				
	fraction.				
MA.4.AR.2	Demonstrate an understanding of equality and				
	operation with whole numbers.				
2.1	Determine and explain whether an equation involving				
	any of the four operations with whole numbers is true or				
	false.	1			

2.2	Given a mathematical or real-world context, write an				
	equation involving multiplication or division to				
	determine the unknown whole number with the				
	unknown in any position.				
MA.4.AR.3	Recognize number patterns, including patterns that				
	follow a given rule.				
3.1	Determine factor pairs for a whole number from 0 to	65, 66	55-1, 55-2		
	144. Determine whether a whole number from 0 to 144				
	is prime, composite or neither.				
3.2	Generate, describe and extend a numerical pattern that		3-1 to 3-7		
	follows a given rule.				
		Student Book Part	Skill Builders	Student Book	Skill Builders
		Α	Part A	Part B	Part B
	Measurement				
MA.4.M.1	Measure the length of objects and solve problems				
	involving measurement.				
1.1	Select and use appropriate toools to measure attributes	55	43-1, 45-1, 45-4		
	of objects.				
1.2	Convert within a single system of measurement using	56, 57	41-3, 44-1 to 44-		
	the units: yards, feet, inches; kilometers, meters,		5, 45-2, 45-3, 45-		
	centimeters, millimeters; pounds, ounces; kilograms,		5		
	grams; gallons, quarts, pints, cups; liter, millileter; and				
	hours, minutes and seconds.				
MA.4.M.2	Solve problems involving time and money.				
2.1	Solve two-step real-world problems involving distances		41-4		
	and interval of time using and combination of the four				
	operations.				
2.2	Solve one- and two-step addition and subtraction real-		47-2, 47-1, 60-2		
	world problems involving money using decimal				
	notation.				
		Student Book Part	Skill Builders	Student Book	Skill Builders
		Α	Part A	Part B	Part B
	Geometric Reasoning				
MA.4.GR.1	Draw, classify and measure angles.				

1.1	Informally explore angles as an attribute of two-			77	52-1, 59-1
	dimensional figures. Identify and classify angles as				
	acute, right, obtuse, straight or reflex.				
1.2	Estimate angle measures. Using a protractor, measure			75, 76	58-1, 58-2, 58-4
	angles in whole-number degrees and draw angles of				
	specified measure in whole number degrees.				
	Demonstrate that angle measure is additive.				
1.3	Solve real-world and mathematical problems involving			78	58-3
	unknow whole-number angle measures. Write an				
	equation to represent the unknown.				
MA.4.GR.2	Solve area problems involving the perimeter and area				
	of rectangles.				
2.1	Solve perimeter and area mathematical and real-world	59-61	44-4, 46-1 to 46-		
	problems, including problems with unknown sides, for		6		
	rectangles with whole-number side lengths.				
2.2	Solve problems involving rectangles with the same				
	perimeter and different areas or with the same area				
	and different perimeters.				
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		Α	Part A	Part B	Part B
	Data Analysis and Probability				
MA.4.DP.1	Collect, represent and interpret data and find the				
	mode, median and range of a data set.				
1.1	Collect and represent numerical data, including	63, 64	50-1		
	fractional values, using tables, stem-and-leaf plots or				
	line plots.				
1.2	Determine the mode, median or range to interpret				
	numerical data including fractional values, represented				
	with tables, stem-and-leaf plots or line plots.				
1.3	Solve real-world problems involving numerical data.				